

Question Paper Preview

Notations :

- 1.Options shown in green color and with ✓ icon are correct.
- 2.Options shown in red color and with ✗ icon are incorrect.

Question Paper Name :	MScComputerScience 11th Aug 2022 Shift 2
Subject Name :	M.Sc. Computer Science
Creation Date :	2022-08-11 19:31:13
Duration :	90
Total Marks :	100
Display Marks:	No
Calculator :	None
Magnifying Glass Required? :	No
Ruler Required? :	No
Eraser Required? :	No
Scratch Pad Required? :	No
Rough Sketch/Notepad Required? :	No
Protractor Required? :	No
Show Watermark on Console? :	Yes
Highlighter :	No
Auto Save on Console?	Yes
Change Font Color :	No
Change Background Color :	No
Change Theme :	No
Help Button :	No
Show Reports :	No
Show Progress Bar :	No

M.Sc. Computer Science

Group Number :	1
Group Id :	90320117
Group Maximum Duration :	0
Group Minimum Duration :	90
Show Attended Group? :	No
Edit Attended Group? :	No
Break time :	0
Group Marks :	100
Is this Group for Examiner? :	No
Examiner permission :	Cant View
Show Progress Bar? :	No

PART A

Section Id :	90320133
Section Number :	1
Section type :	Online
Mandatory or Optional :	Mandatory
Number of Questions :	100
Number of Questions to be attempted :	100
Section Marks :	100
Enable Mark as Answered Mark for Review and Clear Response :	Yes
Maximum Instruction Time :	0
Sub-Section Number :	1
Sub-Section Id :	90320135
Question Shuffling Allowed :	Yes

Question Number : 1 Question Id : 9032012202 Question Type : MCQ Option Shuffling : Yes Is
Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum
Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

High speed memory is:

Options :

1. ✘ Auxiliary memory
2. ✘ Cache
3. ✔ Registers
4. ✘ Main memory

Question Number : 2 Question Id : 9032012203 Question Type : MCQ Option Shuffling : Yes Is
Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum
Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

How many times the program will print "SUCCESS"

```
# include <stdio.h>
```

```
int main()
```

```
{
```

```
    Printf("SUCCESS");
```

```
    Main();
```

```
    Return 0;
```

```
}
```

Options :

1. ✘ Infinite times

2. ✖ 32767 times

3. ✖ 65535 times

4. ✔ Till stack overflows

Question Number : 3 Question Id : 9032012204 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

In C, if we pass an array as an argument to a function, what actually gets passed ?

Options :

1. ✖ Value of elements in array

2. ✖ First element of the array

3. ✔ Base address of the array

4. ✖ Address of the last element of an array

Question Number : 4 Question Id : 9032012205 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

What are the types of linkages

Options :

1. ✖ Internal and External

2. ✓ External, Internal and None

3. ✗ External and None

4. ✗ Internal

Question Number : 5 Question Id : 9032012206 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Identify which of the following are declarations

1. extern int x;
2. float square (float x){.....}
3. double pow(double, double);

Options :

1. ✗ 1

2. ✗ 2

3. ✓ 1 & 3

4. ✗ 3

Question Number : 6 Question Id : 9032012207 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The region of memory which stores context-specific information before a function call is:

Options :

1. ✘ BSS
2. ✔ Stack
3. ✘ Heap
4. ✘ Shared libraries

Question Number : 7 Question Id : 9032012208 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The feasible arithmetic operation on pointers is:

Options :

1. ✘ Addition of pointers
2. ✔ Addition of integer to a pointer
3. ✘ Multiplying a pointer with a number
4. ✘ Dividing a pointer with a number

Question Number : 8 Question Id : 9032012209 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The equivalent pointer expression for referring the array element
a [i] [j] [k] [l]

Options :

1. ✘ $(((((a+i)+j+k)+l))$

2. ✔ $*(*(*(*a+i)+j)+k)+l$

3. ✘ $((((a+i)+j)+k+l)$

4. ✘ $((a+i)+j+k+l)$

Question Number : 9 Question Id : 9032012210 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum
Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The process of compiling and linking is referred as:

Options :

1. ✘ Loading

2. ✘ Integrating

3. ✔ Building

4. ✘ Translating

Question Number : 10 Question Id : 9032012211 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The information about an array used in a program will be stored in

Options :

1. ✘ Static table
2. ✘ Dynamic table
3. ✔ Dope vector
4. ✘ Activate Record

Question Number : 11 Question Id : 9032012212 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The function used to resize the memory block is

Options :

1. ✔ realloc
2. ✘ dealloc
3. ✘ Palloc
4. ✘ kalloc

Question Number : 12 Question Id : 9032012213 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

What is the initial value of register storage class specifier

Options :

1. ✘ 0

2. ✘ Null

3. ✔ Garbage

4. ✘ Infinite

Question Number : 13 Question Id : 9032012214 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

A float occupies 4 bytes. If the hexadecimal equivalent of these 4 bytes are A, B, C, D. When this float is stored in memory in which of the following order do these bytes gets stored?

Options :

1. ✘ ABCD

2. ✘ DCBA

3. ✘ 0xABCD

4. ✔ Depends on big endian or little endian architecture

Question Number : 14 Question Id : 9032012215 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

What is the correct syntax to declare a function foo() which receives an array of structure in function?

Options :

1. ✓ Void foo (struct *var)
2. ✘ Void foo (struct *var[]);
3. ✘ Void foo (struct var);
4. ✘ Void foo (struct var[]*);

Question Number : 15 Question Id : 9032012216 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

What is the output of the following code:

```
Void main()  
{  
    int i;  
    for(i=65,i<70,i++)  
        printf("%c",i);  
}
```

Options :

1. ✘ 65,66,67,68,69,70

2. ✘ a,b,c,d,e

3. ✔ A,B,C,D,E

4. ✘ e,d,c,b,a

Question Number : 16 Question Id : 9032012217 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

From the following variables which is not valid C++ variable name

Options :

1. ✔ 3dGraph

2. ✘ _employee_num

3. ✘ June1997

4. ✘ dayOfWeek

Question Number : 17 Question Id : 9032012218 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Find out the output of following program

```
#include <iostream>
using namespace std;
int main()
{
int x = 0, y = 10;
cout << "x is " << x << " and y is " << y << endl;
if (x > y); // Error! Misplaced semicolon
cout << "x is greater than y\n"; //This is always executed.
return 0;
}
```

Options :

1. ✘ X is 10 y is 0 x is greater than y
2. ✘ X is 0 y is 0 x is greater than y
3. ✘ X is 1 y is 0 x is greater than y
4. ✔ X is 0 y is 10 x is greater than y

Question Number : 18 Question Id : 9032012219 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Find out the output of following program

```
#include <iostream>
using namespace std;
int main()
{
double a = 1.5; // a is 1.5.
double b = 1.5; // b is 1.5.
a += 0.000000000000000001; // Add a little to a.
if (a == b)
cout << "Both a and b are the same.\n";
else
cout << "a and b are not the same.\n";
return 0;
}
```

Options :

1. ✘ a and b are not the same
2. ✘ Error in the program
3. ✔ Both a and b are the same
4. ✘ No output

Question Number : 19 Question Id : 9032012220 Question Type : MCQ Option Shuffling : Yes Is
Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum
Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Find out the output of following program

```
a = 2;
```

```
b = 5;
```

```
c = a * b++;
```

```
cout << a << " " << b << " " << c;
```

Options :

1. ✘ 2 10 6

2. ✔ 2 6 10

3. ✘ 6 2 10

4. ✘ 10 2 6

Question Number : 20 Question Id : 9032012221 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The read operation that takes place just before the loop is called

Options :

1. ✘ Before read

2. ✔ Priming read

3. ✘ After read

4. ✘ Both before and after read

Question Number : 21 Question Id : 9032012222 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

A sentinel is a special value that marks the _____ of a list of values

Options :

1. ✘ Beginning
2. ✔ end
3. ✘ Middle
4. ✘ Both beginning and end

Question Number : 22 Question Id : 9032012223 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The function call should appear as

Options :

1. ✘ `displayValue(int x);`
2. ✔ `displayValue(x);`
3. ✘ `displayValue(x int);`

4. ✘ `displayValue(intx);`

Question Number : 23 Question Id : 9032012224 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The output of following program

```
int sum(int, int);
int main()
{
int value1 = 20,          // The first value
value2 = 40,            // The second value
total;                  // To hold the total
total = sum(value1, value2);
cout << "The sum of " << value1 << " and " << value2 << " is " << total <<
endl;
return 0;
}
int sum(int num1, int num2)
{ return num1 + num2; }
```

Options :

1. ✘ The sum of 20 and 40 is 0

2. ✔ The sum of 20 and 40 is 60

3. ✘ Errors in program

4. ✘ Function prototyping is missing

Question Number : 24 Question Id : 9032012225 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The function header of a constructor's external definition takes the following form:

Options :

1. ✘ ClassName : ClassName (ParameterList)
2. ✘ ClassName :: ClassName (ParameterList Data type)
3. ✔ ClassName :: Classname (ParameterList)
4. ✘ ClassName :: ClassName (ParameterList1,parameterList2)

Question Number : 25 Question Id : 9032012226 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Redefining happens when

Options :

1. ✘ a derived class has a function with the different name as a base class function.
2. ✔ a derived class has a function with the same name as a base class function.

3. ✘ a derived class has a function with the same name as a derived class function.

4. ✘ a derived class has a function with the different name as a derived class function

Question Number : 26 Question Id : 9032012227 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Aggregation occurs when a class contains an instance of

Options :

1. ✘ same class

2. ✔ another class

3. ✘ derived class

4. ✘ base class

Question Number : 27 Question Id : 9032012228 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

If the base class access specification is left out of a declaration, the default access specification is

Options :

1. ✘ public
2. ✔ private
3. ✘ protected
4. ✘ public protected

Question Number : 28 Question Id : 9032012229 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

In C++, the difference between overriding and redefining base class functions is that

Options :

1. ✘ overridden functions and redefined functions are dynamically bound
2. ✘ overridden functions are statistically bound, and redefined functions are dynamically bound
3. ✔ overridden functions are dynamically bound, and redefined functions are statically bound
4. ✘ overridden functions and redefined functions are statically bound

Question Number : 29 Question Id : 9032012230 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Pure virtual functions have

Options :

1. ✘ no body, have definition, in the base class
2. ✔ no body, or definition, in the base class
3. ✘ no body, no definition, in the base class
4. ✘ no body, or definition, in the derived class

Question Number : 30 Question Id : 9032012231 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

An actual instance of the function is created in memory

Options :

1. ✘ when the compiler encounters declaration of template function.
2. ✘ when the compiler encounters parameters in the template function.
3. ✘ when the compiler encounters a call to the main function.
4. ✔ when the compiler encounters a call to the template function.

Question Number : 31 Question Id : 9032012232 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

when we want to open an existing file and read data from it, which file stream is used ?

Options :

1. ✘ fstream
2. ✘ ofstream
3. ✔ ifstream
4. ✘ stream

Question Number : 32 Question Id : 9032012233 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The data types that are defined in the STL are commonly called

Options :

1. ✘ arrays
2. ✘ vectors
3. ✔ containers
4. ✘ templates

Question Number : 33 Question Id : 9032012234 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

When inline functions declared

Options :

1. ✓ When the body of a member function is written inside a class declaration
2. ✗ When a member function is written inside a class declaration
3. ✗ When the body of a member function is written outside a class declaration,
4. ✗ When a member function is written outside a class declaration,

Question Number : 34 Question Id : 9032012235 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

A basic algorithm that arranges data according to their values is known as

Options :

1. ✗ inquiry
2. ✓ sorting
3. ✗ searching
4. ✗ recursion

Question Number : 35 Question Id : 9032012236 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Stack A has the entries p, q, r (with p on top). Stack B is empty. An entry popped out of Stack A can be printed immediately or pushed to Stack B. An entry popped out of Stack B can only be printed. In this agreement, which of the following permutations of p, q, and r is not possible?

Options :

1. ✘ qpr

2. ✘ qrp

3. ✔ rpq

4. ✘ pqr

Question Number : 36 Question Id : 9032012237 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The data structure that is most useful in implementation of Recursion is:

Options :

1. ✘ Queue

2. ✘ Tree

3. ✔ Stack

4. ✘ Array

Question Number : 37 Question Id : 9032012238 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

n elements of a queue are to be reversed using - only another temporary queue.
The number of add and remove operations required to do so is

Options :

1. ✘ $2n$

2. ✘ $4n$

3. ✘ n

4. ✔ The task cannot be accomplished

Question Number : 38 Question Id : 9032012239 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of the following operations is performed more efficiently by a doubly linked list than by a linear linked list?

Options :

1. ✔ Deleting nodes whose location is given

2. ✘ Searching an unsorted list for a given item
3. ✘ Inserting a node after the node with a given location
4. ✘ Traversing the list to process each node

Question Number : 39 Question Id : 9032012240 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

A header-linked list where the last node points to the header node is called

Options :

1. ✘ grounded header list
2. ✔ circular header list
3. ✘ general header list
4. ✘ doubly linked header list

Question Number : 40 Question Id : 9032012241 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of the following traversal techniques lists the nodes of a BST in ascending order?

Options :

1. ✘ Postorder
2. ✔ Inorder
3. ✘ Preorder
4. ✘ Multilevel order

Question Number : 41 Question Id : 9032012242 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Consider a simple connected graph G with n vertices and n edges ($n > 2$). Then, which of the following statements is true?

Options :

1. ✔ G has no cycles
2. ✘ The graph obtained by removing any edge from G is not connected
3. ✘ G has at least one cycle
4. ✘ The graph obtained by removing any two edges from G is not connected

Question Number : 42 Question Id : 9032012243 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Kruskal's Algorithm works towards finding:

Options :

1. ✘ Biconnected components
2. ✘ Adjacency list
3. ✔ Minimum spanning tree
4. ✘ Shortest path between two vertices

Question Number : 43 Question Id : 9032012244 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

You want to check whether a given set of items is sorted or not. Which of the following sorting methods will be the most efficient if it is already in sorted order?

Options :

1. ✘ Bubble sort
2. ✘ Selection sort
3. ✔ Insertion sort
4. ✘ Merge sort

Question Number : 44 Question Id : 9032012245 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

As part of maintenance work, you are entrusted with the work of rearranging the library books in a shelf in proper order at the end of each day. The ideal choice will be

Options :

1. ✘ Bubble sort
2. ✔ Insertion sort
3. ✘ election sort
4. ✘ Heap sort

Question Number : 45 Question Id : 9032012246 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

What will be the time complexity for inserting a node into an AVL tree?

Options :

1. ✘ $O(n)$
2. ✔ $O(\log n)$
3. ✘ n
4. ✘ n^2

Question Number : 46 Question Id : 9032012247 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

What is the time complexity of an Optimal Binary Search Tree ?

Options :

1. ✓ $O(n^3)$

2. ✗ $O(n \log n)$

3. ✗ $O(\log n)$

4. ✗ $O(n^2)$

Question Number : 47 Question Id : 9032012248 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

For fast searching and less disk access _____ hashing, which treats a hash as a bit string, and uses a trie for bucket lookup is used. That hashing mechanism is:

Options :

1. ✗ Multilevel hashing

2. ✗ Non colliding hashing

3. ✗ Biconnected hashing

4. ✓ Extensible hashing

Question Number : 48 Question Id : 9032012249 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of these is NOT a basic Operation on Heaps:

Options :

1. ✗ Create
2. ✗ ReheapUP
3. ✗ ReheapDown
4. ✓ ReInsert

Question Number : 49 Question Id : 9032012250 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of the following is not Internal Sorting Approach ?

Options :

1. ✗ Insertion sort
2. ✗ Bubble Sort
3. ✓ Merge Sort

4. ✘ Heap Sort

Question Number : 50 Question Id : 9032012251 Question Type : MCQ Option Shuffling : Yes Is
Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum
Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

When Does the Top value of the Stack Change ?

Options :

1. ✘ Before Deletion
2. ✔ After Deletion
3. ✘ At the time of Deletion
4. ✘ While checking Underflow

Question Number : 51 Question Id : 9032012252 Question Type : MCQ Option Shuffling : Yes Is
Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum
Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Database systems are preferred over storing data in file systems mainly because

Database systems :

Options :

1. ✘ Maintains Unique access names
2. ✔ Data stored overcomes the challenge of redundancy and inconsistency

3. ✘ Many users can manipulate the data at same instant in-time
4. ✘ In DBMS, data can be added sequentially

Question Number : 52 Question Id : 9032012253 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The level of abstraction that describes What data are stored in the database and what relationships exist among that data is given by :

Options :

1. ✘ Super user level
2. ✘ View Level
3. ✘ Physical level
4. ✔ Logical level

Question Number : 53 Question Id : 9032012254 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

If database is structured in Fixed – Format Records of several types, the data model that most likely being followed by that data is :

Options :

1. ✘ Entity relationship model

2. ✘ Semi Structured data model
3. ✘ Object based data model
4. ✔ Relational model

Question Number : 54 Question Id : 9032012255 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

A Special table that the Database System consults before reading or modifying actual data is called as _____.

Options :

1. ✘ Hyper table
2. ✘ Star table
3. ✘ Data basket
4. ✔ Data Dictionary

Question Number : 55 Question Id : 9032012256 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The process that is used to generate a set of relational schemas that help to store information without redundancy yet allow easy retrieval is called as _____ .

Options :

1. ✘ Specification
2. ✘ Manipulation
3. ✔ Normalization
4. ✘ Rationalization

Question Number : 56 Question Id : 9032012257 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

If we need to store data about a user, but we need to store different set of attributes for same data type, what type of data model do we need ?

Options :

1. ✔ Object relational model
2. ✘ Semistructured data model
3. ✘ Web model
4. ✘ Network model

Question Number : 57 Question Id : 9032012258 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The logical design of the database is called as _____ and its snapshot at a particular instance is called as _____.

Options :

1. ✘ Database Store , database picture
2. ✘ Database Dataset, Database map
3. ✔ Database Schema, Database instance
4. ✘ Database instance, Database Schema

Question Number : 58 Question Id : 9032012259 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

If there are entity sets that have several attributes that are conceptually the same across two entity sets, this commonality can be expressed using _____ ?

Options :

1. ✘ Specialization
2. ✔ Generalization
3. ✘ Normalization

4. ✘ Designation

Question Number : 59 Question Id : 9032012260 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of the following is a tuple generated dependency:

Options :

1. ✘ Functional dependency
2. ✘ Equality Generated dependency
3. ✔ Multivalued Dependency
4. ✘ Non-functional dependency

Question Number : 60 Question Id : 9032012261 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of the following is true concerning a “ procedure “ ?

Options :

1. ✘ You do not create them with SQL
2. ✘ They do not need to have a unique name
3. ✔ They include procedural and SQL statements

4. ✘ They are the same thing as a data dictionary

Question Number : 61 Question Id : 9032012262 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The following SQL is which type of join:

```
SELECT  
CUSTOMER_T.CUSTOMER_ID, ORDER_T.CUSTOMER_ID, NAME, ORDER_ID  
FROM CUSTOMER_T, ORDER_T  
WHERE CUSTOMER_T.CUSTOMER_ID=ORDER_T.CUSTOMER_ID
```

Options :

1. ✔ Equi-join
2. ✘ Natural join
3. ✘ Outer join
4. ✘ Cartesian join

Question Number : 62 Question Id : 9032012263 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Embedded SQL is which of the following

Options :

1. ✓ Hard-coded SQL statements in a program language such as Java
2. ✘ The process of making an application capable of generating specific SQL code on the fly
3. ✘ Hard-coded SQL statements in a procedure
4. ✘ Hard-coded SQL statements in a trigger

Question Number : 63 Question Id : 9032012264 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

A UNION query is which of the following

Options :

1. ✘ Combines the output from no more than two queries and must include the same number of columns
2. ✘ Combines the output from no more than two queries and does not include the same number of columns
3. ✓ Combines the output from multiple queries and must include the same number of columns
4. ✘ Combines the output from multiple queries and does not include the same number of columns

Question Number : 64 Question Id : 9032012265 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

A Which join is equivalent to Cartesian Product?

Options :

1. ✘ Inner Join
2. ✘ Outer Join
3. ✔ Cross Join
4. ✘ Natural Join

Question Number : 65 Question Id : 9032012266 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of the following is true concerning triggers

Options :

1. ✘ You do not create them with SQL
2. ✘ They execute against only some applications that access a database
3. ✔ They have an event, condition, and action
4. ✘ They cannot cascade

Question Number : 66 Question Id : 9032012267 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The “all-or-none”property is commonly referred as -

Options :

1. ✘ Isolation
2. ✘ Durability
3. ✔ Atomicity
4. ✘ Consistency

Question Number : 67 Question Id : 9032012268 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of the following systems is responsible for ensuring isolation

Options :

1. ✘ Recovery system
2. ✘ Atomic system
3. ✔ Concurrency control system

4. ✘ Compiler system

Question Number : 68 Question Id : 9032012269 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Each modification done in database transaction are first recorded into the

Options :

1. ✘ Hard drive

2. ✔ Log

3. ✘ Disk

4. ✘ Datamart

Question Number : 69 Question Id : 9032012270 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

A transaction can do only read operation and not write operation on a data item when it acquires __lock

Options :

1. ✘ Read mode

2. ✘ exclusive mode

3. ✓ shared mode

4. ✘ write mode

Question Number : 70 Question Id : 9032012271 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The scheme that controls the interaction between executing transactions is called as

Options :

1. ✓ Concurrency control scheme

2. ✘ Multiprogramming scheme

3. ✘ Serialization scheme

4. ✘ Schedule scheme

Question Number : 71 Question Id : 9032012272 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of the following will declare an array and initialize it with five numbers

Options :

1. ✘ `Array a=new array(5);`

2. ✓ `Int [] a= {23,22,21,20,19};`

3. ✗ `Int a[]= new int[5];`

4. ✗ `Int [5] array;`

Question Number : 72 Question Id : 9032012273 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which two are valid constructors for thread

1. `Thread(Runnable r, String name)`
2. `Thread()`
3. `Thread(int priority)`
4. `Thread(Runnable r, ThreadGroup g)`
5. `Thread(Runnable r, int priority)`

Options :

1. ✗ 1 & 3

2. ✗ 2 & 4

3. ✓ 1 & 2

4. ✗ 2 & 5

Question Number : 73 Question Id : 9032012274 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Assume the following method is properly synchronized and called from a thread A on an object B:

```
Wait(2000);
```

After calling this method, when will the thread A become a candidate to get another turn at the CPU?

Options :

1. ✓ After thread A is notified , or after two seconds
2. ✗ After the lock on B is released, or after two seconds
3. ✗ Two seconds after thread A is notified
4. ✗ Two seconds after lock B is released

Question Number : 74 Question Id : 9032012275 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which class or interface defines the wait(), notify(), and notifyAll() methods?

Options :

1. ✓ Object

2. ✘ Thread

3. ✘ Runnable

4. ✘ Class

Question Number : 75 Question Id : 9032012276 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

```
Public class MyRunnable implements Runnable
```

```
{  
    Public void Run()  
    {  
        //code  
    }  
}
```

Which of the following will create and start this thread?

Options :

1. ✘ `new Runnable(MyRunnable).start();`

2. ✘ `new Thread(MyRunnable).run();`

3. ✔ `new Thread(new MyRunnable()).start();`

4. ✘ `new MyRunnable().start();`

Question Number : 76 Question Id : 9032012277 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which constructs an anonymous inner class instance?

Options :

1. ✘ `Runnable r= new Runnable() {};`
2. ✘ `Runnable r= new Runnable(public void run() {});`
3. ✘ `Runnable r= new Runnable{public void run(){}};`
4. ✔ `System.out.println(new Runnable() {public void run() {}});`

Question Number : 77 Question Id : 9032012278 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

What is the most restrictive access modifier that will allow members of one class to have access to members of another class in the same package

Options :

1. ✘ Abstract
2. ✘ synchronized
3. ✘ public

4. ✓ default access

Question Number : 78 Question Id : 9032012279 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

What allows the programmer to destroy an object x?

Options :

1. ✗ X.delete()

2. ✗ X.finalize()

3. ✗ Runtime.getRuntime().gc()

4. ✓ Only the garbage collection system can destroy an object

Question Number : 79 Question Id : 9032012280 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

You need to store elements in a collection that guarantees that no duplicates are stored and all elements can be accessed in natural order. Which interface provides such capability

Options :

1. ✗ Java.util.Map

2. ✓ Java.util.Set

3. ✘ Java.util.List

4. ✘ Java.util.Collection

Question Number : 80 Question Id : 9032012281 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which statement is true?

Options :

1. ✔ The notifyAll() method must be called from a synchronized context

2. ✘ To call wait(), an object must own the lock on the thread

3. ✘ The notify() method is defined in class java.lang.Thread

4. ✘ The notify() method causes a thread to immediately release its lock

Question Number : 81 Question Id : 9032012282 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Class A

```
{  
Protected int method1(int a, int b)  
{  
Return 0;  
}  
}
```

Which is valid in a class that extends class A?

Options :

1. ✓ Public int method1 (int a, int b) {return 0;}
2. ✗ Private int method1 (int a, int b) {return 0;}
3. ✗ Public short method1 (int a, int b) {return 0;}
4. ✗ Static protected int method 1(int a,int b) {return 0;}

Question Number : 82 Question Id : 9032012283 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of the following method is used to know which key is pressed?

Options :

1. ✗ getActionEvent()
2. ✗ getActionKey()

3. ✓ getModifier()

4. ✘ getKey()

Question Number : 83 Question Id : 9032012284 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which type of inheritance is not supported by Java

Options :

1. ✘ Single

2. ✓ Multiple

3. ✘ Multilevel

4. ✘ Hierarchical

Question Number : 84 Question Id : 9032012285 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which method of java is invoked by JVM to reclaim the inaccessible memory location

Options :

1. ✘ Reclaim() method
2. ✘ Final() method
3. ✔ Finalize() method
4. ✘ Both b & c

Question Number : 85 Question Id : 9032012286 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

What will be the output of the following JAVA Program

Class shift

```
{
    Public static void main( string args[])
    {
        byte x = 64;
        int i;
        byte y;
        y=(byte)(x<<2);
        System.out.print(i + " "+ y);
    }
}
```

Options :

1. ✘ 0 256

2. ✘ 0 64

3. ✔ 256 0

4. ✘ 64 0

Question Number : 86 Question Id : 9032012287 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

`<p> if x < 10 then increment x by 1 </p>`

Options :

1. ✘ No syntax error

2. ✔ may cause error

3. ✘ output 0

4. ✘ no output

Question Number : 87 Question Id : 9032012288 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Which of these, enables users to find a section, without scrolling through the entire document ?

Options :

1. ✘ click on tag
2. ✘ click on lables
3. ✔ click on internal linking
4. ✘ click on external linking

Question Number : 88 Question Id : 9032012289 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Cascading Style Sheets (CSS) that allows document authors to specify the

Options :

1. ✘ content and structure of a document
2. ✔ Formatting and presenting document
3. ✘ Only formatting document
4. ✘ Only presenting document

Question Number : 89 Question Id : 9032012290 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

To achieve this separation between the CSS code and the XHTML that it styles, we will use

Options :

1. ✘ Cascading Style Sheets
2. ✘ Cascading Embedded Sheets
3. ✔ CSS selectors
4. ✘ XHTML

Question Number : 90 Question Id : 9032012291 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

inline scripting, in which JavaScript code is written in the

Options :

1. ✘ <head> of an XHTML document
2. ✔ <body> of an XHTML document
3. ✘ <body> of an XML document

4. ✘ <head> of an XML document

Question Number : 91 Question Id : 9032012292 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

JavaScript automatically converts between values of different types ,so it is called as

Options :

1. ✔ Loosely Typed Language
2. ✘ High level Typed Language
3. ✘ Tightly Typed Language
4. ✘ Low level Typed Language

Question Number : 92 Question Id : 9032012293 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Media types allow a programmer to decide

Options :

1. ✘ how a document should be presented on any one of these media without affecting the others.
2. ✘ how a page should be presented on any one of these media with affecting the others.

3. ✘ how a document should be presented on any one of these media with affecting the others.

4. ✔ how a page should be presented on any one of these media without affecting the others.

Question Number : 93 Question Id : 9032012294 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Difference between Recursion and Iteration is

Options :

1. ✘ Recursion explicitly uses a repetition statement; Iteration achieves repetition through repeated function calls.

2. ✘ Iteration implicitly uses a repetition statement; recursion achieves repetition through repeated function calls.

3. ✔ Iteration explicitly uses a repetition statement; recursion achieves repetition through repeated function calls.

4. ✘ Recursion explicitly uses a repetition statement; Iteration achieves repetition through repeated function calls.

Question Number : 94 Question Id : 9032012295 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

JavaScript events, are those which enable

Options :

1. ✘ XHTML programs to process user interactions with a web page.
2. ✔ JavaScript programs to process user interactions with a web page.
3. ✘ JavaScript programs to format user interactions with a web page.
4. ✘ JavaScript programs to present user interactions with a web page.

Question Number : 95 Question Id : 9032012296 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

An XML document is not required to reference a DTD, but _____

Options :

1. ✘ validating XML parsers cannot use a DTD to ensure that the document has the proper structure
2. ✔ validating XML parsers can use a DTD to ensure that the document has the proper structure
3. ✘ validating XML parsers cannot use a DTD to ensure that the document has the improper structure
4. ✘ validating XML parsers can use a DTD to ensure that the document has no proper structure

Question Number : 96 Question Id : 9032012297 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

<xsl:copy> represents

Options :

1. ✓ Adds the current node to the output tree.
2. ✗ Applies a template to every node selected by the XPath specified by the copy attribute
3. ✗ Applies a template to every node selected by the XPath specified by the select attribute
4. ✗ Copies the current node to the input tree

Question Number : 97 Question Id : 9032012298 Question Type : MCQ Option Shuffling : Yes Is

Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum

Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

“Raw” Ajax is best suited for

Options :

1. ✗ creating small Ajax components that synchronously update a section of the page
2. ✗ creating large Ajax components that synchronously update a section of the page

3. ✓ creating small Ajax components that asynchronously update a section of the page
4. ✘ creating small Ajax components that asynchronously update a page

Question Number : 98 Question Id : 9032012299 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

Ajax-enabled forms are more interactive because

Options :

1. ✓ Rather than sending the entire form to be validated, entries are validated dynamically
2. ✘ sending the entire form to be validated, entries are validated dynamically
3. ✘ Rather than sending the entire form to be validated, entries are validated dynamically and statistically
4. ✘ sending the entire form to be validated, entries are validated statistically

Question Number : 99 Question Id : 9032012300 Question Type : MCQ Option Shuffling : Yes Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A Minimum Instruction Time : 0

Correct Marks : 1 Wrong Marks : 0

The Dojo toolkit provides functionality that enables you

Options :

1. ✘ To manipulate the DTD in a cross-browser manner
2. ✘ To manipulate the DOM in a different manner
3. ✘ To manipulate the DTD in a different manner
4. ✔ To manipulate the DOM in a cross-browser manner

**Question Number : 100 Question Id : 9032012301 Question Type : MCQ Option Shuffling : Yes
Is Question Mandatory : No Calculator : None Response Time : N.A Think Time : N.A
Minimum Instruction Time : 0**

Correct Marks : 1 Wrong Marks : 0

Which of the following statements is FALSE :

Options :

1. ✘ Xlink: actuate – Defines when the linked resource is read and shown
2. ✘ Xlink: href – Specifies the URL to link to.
3. ✔ Xlink: show – Specifies a time for the display
4. ✘ Xlink : type – Specifies the type of link